| Counting, | Spring 1 | Spring 1 | Spring 2 | Spring 2 |
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| Cardinality | Mastering Number Coverage | NCETM Big Ideas Coverage | Mastering Number Coverage | NCETM Big Ideas Coverage |
| Oral counting – saying number words in sequence | | Count on and back to 30 with a number track. Vary start and finish points. Vary orientation of the number track | practise counting aloud (wk16) | |
| | | Counting objects that can't be moved up to 10 | revisit the principles of counting. (wk16) | |
| Counting Principles and Understanding of cardinality | | Counting objects that can't be seen eg pennies in a pot | | |
| cardinality *tagging each object with one number word *knowing last number counted gives total so | | Introduce the second 5 frame leading to introducing the 10 frame. | | |
| rar, *conservation – knowing number does not change if things are rearranged | match arrangements of 3, 4 and 5 dots to the correct numerals. (wk11) | | | |
| Numeral recognition/ meaning | match numerals to quantities in order (wk12) match numerals to representations (wk12) | Introduce and write numbers 6-9 – matching to pictorial/practical representations. Spring Unit 7 Wk 2 & 3 | | |
| | use their fingers to quickly show quantities on 1 hand (wk11) | | subitise arrangements of 6 and NOT 6 (wk17) | Make own dot patterns above 5 – counters/stickers/finger printing |
| Subitising: recognising small quantities without needing to count them all | begin to develop their conceptual subitising skills with linear and paired arrangements of up to 5 dots. (wk11) | | use conceptual subitising strategies to derive dice patterns to 8 (wk19) | |
| | visualise and recreate arrangements of 3, 4 and 5 dots (wk11) | | | |
| | visualise and describe arrangements of dots on a die (wk11) and recognise die patterns to 6 | Subitise up to 5 when the items are varied eg shape cards | | |
| | use dice to link subitised amounts with 1-to-1 counting actions. (wk11) | | | |

| Doubles | <pre>link die patterns to numbers shown on their fingers (wk11) use die patterns to play track games.(wk11)</pre> | | use their fingers to show 2 and 4 as doubles. (wk19) use the language of doubles to describe die/dice patterns (wk19) see when a pattern is and when it is NOT a double. (wk19) make doubles patterns using their fingers (wk19) use objects to make doubles patterns and describe where they can see the pattern of doubles. (wk19) use positional language to describe spatial arrangements of objects (wk19) visualise doubles patterns to 5 and 5. (wk19) use their fingers to represent doubles and NOT doubles (wk20) investigate patterns of doubles in interlocking cube models of the Numberblocks. (wk20) | |
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| Composition | Spring 1 | | Spring 2 | |
| Seeing smaller numbers within a number Inverse operations | show ways of making 5 on their fingers (wk13) understand that 5 can be partitioned | Part part whole with numbers up to 5 | use generalised statements to describe the '5 and a bit' composition of the numbers 6–8. (wk16) | Conceptual subitising: Begin to subitise using number fact knowledge (above 5) |
| | (split) into different parts (wk13) | Building from real world scenario eg sheep in a field, to pictures of sheep, to counters to represent | use skills of conceptual subitising to describe parts of a whole set (wk18) | Number bonds – <i>knowing</i> which pairs make a given number up to 5 |
| partitioning and recombining parts and wholes | (wk13) use what they know about 5 to work out a hidden number. (wk13) | sheep, to numerals. Autumn Unit 2 Wk 4 | visualise arrangements and use gestures to describe the numbers within a whole set. (wk18) | A number can be partitioned into more than 2 numbers (up to 5) |

| | | Number Bonds for each number | investigate ways of making 7 with | |
|-------------------|--|-----------------------------------|---------------------------------------|--|
| Partitioning into | represent 4 in different ways on a die | up to 5 | two parts (wk18) | |
| more than two | frame. (wk14) | (link to conservation – shake and | | |
| numbors | | add/shake and spill) | use their fingers to make and | |
| numbers | use their fingers to represent 6 as '5 | | describe 7 as '5 and 2 more'. (wk18) | |
| | and a bit' (wk14) | Partitioning a number into | | |
| Knowing which | | different parts | notice when towers are made of 7 or | |
| pairs make a give | en use double dice frames to represent | Spring Unit 6 Wk 1 | NOT 7 interlocking cubes (wk18) | |
| number | 6 as 5 and 1 more. (wk14) | | | |
| | | | work out the missing part of 7 using | |
| | match die representations of | | the '5 and a bit' structure. (wk18) | |
| | numbers 1–6 to representations on | | | |
| | their fingers (wk14) | | see that 7 can be composed in | |
| | | | different ways (wk18) | |
| | see that 5 and '2 more' make 7. | | | |
| | (wk14) | | explain their understanding of the | |
| | (, | | composition of 7. (wk18) | |
| | count out 6 blocks from a collection | | | |
| | (14) | | talk about some of the different | |
| | | | attributes they notice (colour, size, | |
| | replace 1 block and know that there | | function. shape. etc.) (wk20) | |
| | are still 6 (wk14) | | | |
| | | | sort objects according to attributes | |
| | add another block to make 7. (wk14) | | described by an adult (wk20) | |
| | | | | |
| | | | describe attributes that they notice | |
| | | | for a group of objects (wk20) | |
| | | | | |
| | | | sort and re-sort objects according to | |
| | | | their own attributes. (wk20) | |
| | | | | |
| | | | use their fingers to show numbers to | |
| | | | 8 (wk20) | |
| | | | | |
| | | | describe attributes of the | |
| | | | Numberblocks (wk20) | |
| | | | | |
| | | | sort the Numberblocks using the | |
| | | | criteria 'odd blocks' or 'even tops'. | |
| | | | (wk20) | |
| | | | | |
| | | | consolidate their understanding of 8 | |
| | | | as 5 and 3 more (WK1/) | |
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| Composicon | Spring 1 | | Spring 2 | |
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| Comparison | | | | |
| More than/Fewer than/Equal Comparing numbers and reasoning | say when they can see that someone has more or fewer of the same kind of object (wk15) use the words 'an equal number' to say when there is the same number of items in 2 sets (wk15) use 'more than' and 'fewer than' to describe quantities (wk15) know that it is quantity – not colour – that determines if 1 set has more or fewer of the same (wk15) | Compare numbers 6-9 More than/fewer then Spring Unit 8 Wk 4 | reason about which numbers are 'more than' others. (wk17) notice when numbers are increased or decreased and explain their thinking. (wk17) recognise ways in which objects are similar to or different from each other (wk20) | Compare subitising patterns |
| 1 more than/less than Ordering | help to build towers in order from 1– 5 squares (wk12) order numbers from 1–5. (wk12) | Forming 1-10 number track and comparing – knowing the 1 more/1 less relationship | investigate the '1 more/1 less' pattern of the base-10 counting system (wk16) | First, then, now with 2 more/less (using count on and count back) Summer Unit 13 Wk 3 & 4 |

| see the staircase pattern and | begin to order numbers between 1 |
|-------------------------------------|--|
| recognise that each number is 1 | and 10, noticing the '5 and a bit' |
| more (wk12) | structure. (wk16) |
| order towers of 1–5 interlocking | |
| cubes (wk12) | describe the '1 more/1 less' |
| | relationship of numbers to 10 (wk16) |
| notice when we have '1 more' and | |
| when we do NOT have '1 more'. | work together to order numbers |
| (wk12) | between 1 and 10, noticing the '5 |
| | and a bit' structure. (wk16) |
| represent staircase patterns in | |
| different ways, knowing that each | order Numberblock images to 8. (wk17) |
| new 'step' is 1 more than the last. | |
| (wk12) | describe how to place the numbers 1 to 8 |
| | in order. (wk17) |
| | explain how to order quantities to 10 |
| | (wk17) |